

Mad Macs User's Guide for S60



Noumena Innovations 2004-9

As an added bonus, your game package will include our newly upgraded MGS version 2.X which allows you to go online and challenge other players from around the world to your favorite games! Once you have successfully registered, you can login, download and play a multitude of MGS online games for free!

Note: you will be responsible for data usage fees as charged by your service provider.

Install the game

If you have received **MGS MAD MACS** on a compact disc provided by your phone provider or downloaded the game from the internet, then follow the installation instructions below. If the full version game is provided to you e.g. on your MMC, then you may go directly to the "Playing MGS MAD MACS" section.

STEP ONE: Transfer the MGS and game files (*.sis files) from the PC to your phone via IrDA or Bluetooth.

STEP TWO: In your Messages/Inbox, open the *.sis files to launch the installer. Follow the instructions that are automatically prompted during the installation. Be sure to install all the files in the same location.

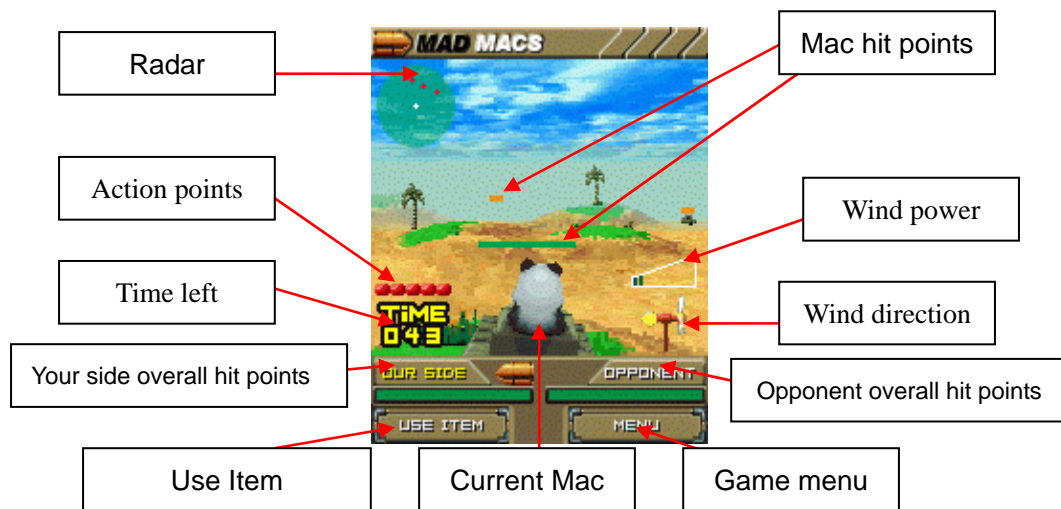
STEP THREE: Once the installation is successfully completed, you will see a large red **M** symbol (for MGS) on your desktop. Launching it will bring you to the MGS game list menu. **MGS MAD MACS** can be launched from there.

Note: Memory card e.g. MMC installation is supported, but MGS and the game should be installed in the same driver/location.

How to play

1-1 Mac controlling

1-1.1 Movement mode:



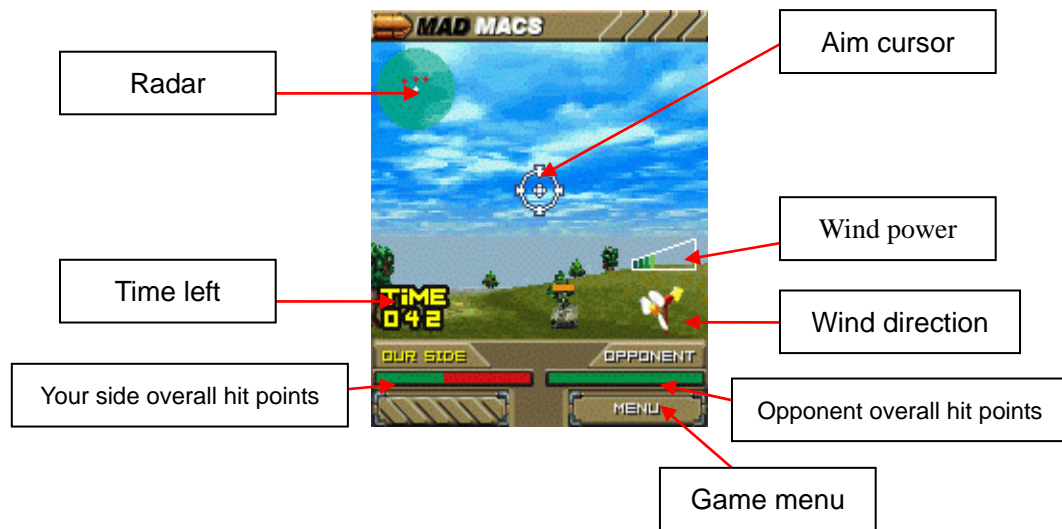
Movement control:

- **Navigation left/right key:** Mac turn left/right.
- **Navigation up/Down key:** Look up/down.
- **Press the navigation key:** Mac move forward.
- **Left soft Key:** Choose and use weapon or Item.
- **Right soft Key:** Call out the game menu, you can:
 - End current action turn.
 - Adjust sound FX and music volume.
 - Turn on/off the hints.
 - Quit play.

Screen layout:

- **Radar:** Display the position of friend macs and enemy macs. Current mac is in the center of the Radar. Radar's "up" is the direction that current mac is facing. Red points are enemy macs while white points are friend macs.
- **Time left:** player must complete his action in limit time every turn. If the "time left" reduced to zero, the game will automatic change action mac.
- **Your side overall hit points:** overall hit-points of your macs.
- **Opponent overall hit points:** overall hit-points of your opponent.
- **Mac hit points:** Mac's hit-points. Mac's hit-points will reduce after been attacked. If a mac lose all of its hit-points (the hit-points bar all turn red), it will be destroyed.
- **Wind direction and power :** Show current wind situation in the battle field. The wind will affect the movement of most weapons/items.

1-1.2 Aim mode



Aim control

- **Navigation left/right/up/down keys:** adjust the weapon firing direction.
- **Press the navigation key:** Fire weapon or use item. For most weapons/items, the time you hold the key decide the initial speed of the weapon/item fired.
- **Right soft key :** Call out the game menu. It's same with the movement mode.

Screen layout

- **Radar:** Same with movement mode.
- **Time left:** Same with movement mode.
- **Your side overall hit points:** Same with movement mode.
- **Opponent overall hit points:** Same with movement mode.
- **Mac hit points:** Same with movement mode.
- **Wind direction and power :** Same with movement mode.

1-2 Game interfaces (UIs)

1-2.1 Main UI



In this UI, you can:

- **Start game:** Choose a game mode and fight for fun!
- **Register game:** Input the register key here; unlock the game for full features.
- **Game options:** You can adjust game settings here.



- Difficulty: the AI level of the game.
- Sound volume: the sound effect's volume of Mad Macs.
- Music volume: the music volume of Mad Macs
- In game hints: you enable or disable hints during game.

1-2.2 Start game UI



In this UI, you can choose a game mode to play:

- **Campaign game:** Start a new campaign game here.
- **Continue campaign game:** Every time you pass a campaign level, the game will auto save it. Next time, you can continue your campaign game here.
- **Single battle:** Single player single battle game. Practice your self here.
- **Multiplayer game:** Challenge your friend here, you can choose Hot-seat game or Bluetooth game here.

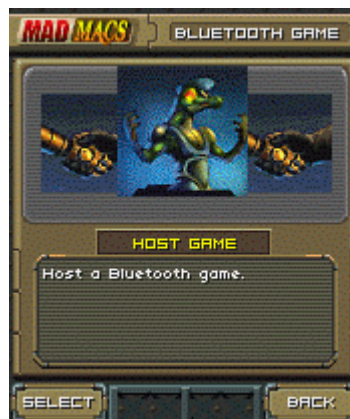
1-2.3 Multiplayer game UI



In this UI, you can choose two different multiplayer game modes to play:

- **Hot-seat game:** Two players play a game on a single phone.
- **Bluetooth game:** Two players fight each other via Bluetooth connection on two phones.

1-2.4 Bluetooth game UI



In this UI, you can choose host or join a Bluetooth game.

- **Host game:** Once selected, please wait client to join.
- **Join game:** Once selected please choose a phone in the list to fight with.

1-2.5 Select map UI



Single battle mode



Multiplayer mode

You can choose the battle field here. There is 6 different maps in the game. In multiplayer mode, you can also decide the money volume for purchasing weapons/items.

1-2.6 Select Mac UI



Single battle/multiplayer game



Campaign game

Choose your macs for the battle here. You can choose 1 to 3 macs for your team in single battle mode and multiplayer game mode. In the campaign game mode, you can only choose the leader of your team.

1-2.7 Purchase weapon/item UI



You can purchase special weapons or items in this UI. In every mode, you have certain funds to arm your macs before the battle. Every weapon and item has different usage and price. Spend your money smart!

2 Macs, weapons and items

2-1 Macs

2-1.1



Bing Bing

- **Attack:** 7
- **Defense:** 8
- **Speed:** 5
- **Item slot:** 3
- **Comment:** NA

2-1.2



Crispy

- **Attack:** 5
- **Defense:** 5
- **Speed:** 8
- **Item slot:** 1
- **Comment:** Crispy has a Sacrifice item by default.

2-1.3



Purrky

- **Attack:** 6
- **Defense:** 6
- **Speed:** 6
- **Item slot:** 2

- **Comment:** Purrky has 2 Rail gun by default.

2-1.4



Alex Zhu

- **Attack:** 7
- **Defense:** 7
- **Speed:** 4
- **Item slot:** 4
- **Comment:** NA

2-1.5



Bobbit

- **Attack:** 6
- **Defense:** 10
- **Speed:** 3
- **Item slot:** 1
- **Comment:** NA

2-1.6



Crock

- **Attack:** 10
- **Defense:** 7
- **Speed:** 5
- **Item slot:** 0
- **Comment:** You must clear the campaign game to use Crock.

2-1.7



Allied Mac



Axis Mac

- **Attack:** 5
- **Defense:** 4
- **Speed:** 6
- **Item slot:** 1
- **Comment:** One First aid item by default.

2-1.8



???

- **Attack:** ???
- **Defense:** ???
- **Speed:** ???
- **Item slot:** ???
- **Comment:** Hidden mac, character of mystery.

2-2 Weapon & props

2-2.1



Cannon

Default weapon, unlimited loads.

2-2.2



Rail Gun

Price: 1000. Attack by straight line, the gravity and wind won't affect it. The damage caused by Rail Gun is smaller than cannon.

2-2.3



First Aid

Price: 800. Regenerate some hit-points of the mac.

2-2.4



Critical Dammage

Price: 1500. Parabola weapon, will take the affect of wind. Its damage is much more than the Cannon. And the damage range is larger.

2-2.5



Rusty Clock

Price: 15000. Doubles your action points!

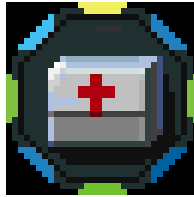
2-2.6



Rabbit Ear

Price: 2000. Make the mac move much faster.

2-2.7



Healing Pack

Price: 2000. Regenerate more hit-points than First Aid.

2-2.8



Bomber Attack

Price: 2000. Summon a bomber to attack your enemy! It will never miss.

2-2.9



Sacrifice

Price: 3000. Destroy the mac using it and cause huge damage to units nearby.

2-2.10



Resurrect

Price: 5000. Resurrect a destroyed friendly mac!