

Xcube R01 Quick Guide

F11 – Restart

F2/F3 – Save/Load game to disk

F6/F7 – Save/Load game to temporal memory

F9/F12 – Start/Restart challenge

Space bar – Show/Hide high scores

W/X – Top/Bottom view

A/D – Left/Right view

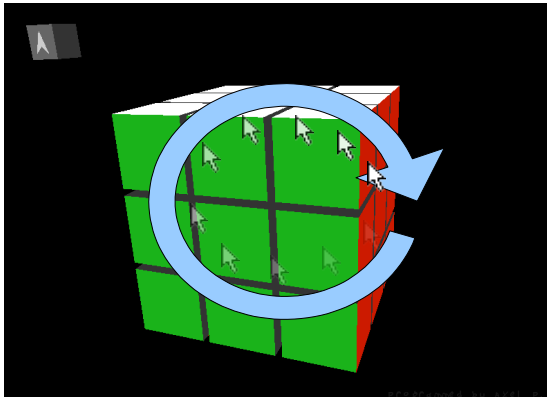
S – Rear view

C/Middle click – Transparent cube

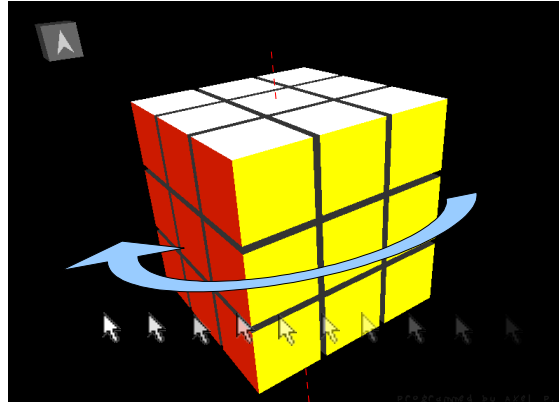
Wheel up/down – Increase/Decrease transparency

Left click – Rotate cube

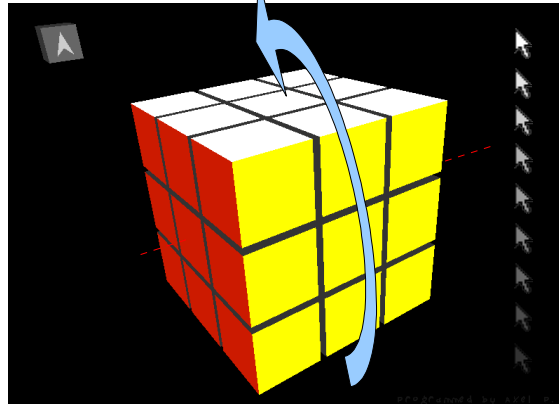
Shift + Left click – Roll cube



Control + Left click + Horizontal move – Yaw

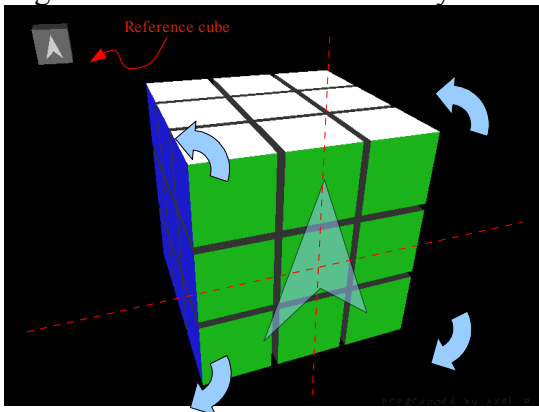


Control + Left click + Vertical move – Pitch



The properties file may be modified to set colors (in rgb values from 0.0 to 1.0).

Right click – Rotate face vertically



Shift + Right click – Rotate face horizontally